

*Abstract of the Disclosure*

Methods for splicing PCM audio frames form modified frames by appending to each frame either a portion of the next preceding frame or the next following frame.

According to a first approach, splices are obtained by fading up and fading down a frame end and a frame appendage only at a splice point, and overlapping and combining to provide a crossfade at the splice. Alternatively, every frame end and frame appendage is faded up and faded down, overlapped and combined. A subtractive method of providing complementary fade-up and fade-down reduces rounding errors.